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;      CP/M 3.0 LOADER BIOS FOR THE S100Computers (or ITHACA INTERSYSTEMS) Z80 BOARDS
;      AND THE ZFDC FDC BOARD
;
; The only relevance to the Z80 board has to do with the fact that
; this CPU board has two ports that allow a window in the 64K RAM space to be re-mapped
; to anywhere within a 24 bit address space. This allows convenient bank switching
; for CPM3 in a CPM3 Banked system. In a non-banked CPM3 system any Z80 CPU card can be used.
;
; Note this simple version will assume we are only booting from an 8" SD,SS IBM format disk.
;
;      WRITTEN BY      JOHN MONAHAN   (11/27/2009)
;
BELL      EQU      07H
CR        EQU      0DH
LF        EQU      0AH
NBYTES   EQU      128
BANK$FLAG EQU      46H
;We will assume an 8" SSSD IBM Format type disk (128 byte sectors)
;Z if a non-banked CPMLDR file is to be run
;NZ for a banked CPMLDR (the CPMLDR does not use this byte)

MPURR0   EQU      0D2H
MPURR1   EQU      0D3H
;CPU BOARD PORT TO SWITCH IN MEMORY BANKS (ALSO BIT 0 OF D3 FOR EPROM Removal)

CRTSTAT  EQU      0H
CRTOUT   EQU      1H
;SD Systems Video Board Consol I/O

;      PORTS FOR FOR Z80/WD2793 FDC Board
S100$DATA$A EQU      10H
;IN, S100 Data port to GET data to from FDC Board
S100$DATA$B EQU      10H
;OUT, S100 Data port to SEND data to FDC Board
S100$STATUS$A EQU      11H
;Status port for A
S100$STATUS$B EQU      11H
;Status port for B
RESET$ZFDC$PORT EQU      13H
;Port to reset ZFDC Z80 CPU.

STATUS$DELAY EQU      5
;Time-out for waiting for ZFDC Board handshake signal (~0.5 seconds @ 10MHz)
DIRECTION$BIT EQU      7
;Bits for the ZFDC flags 0 = IN, 1 = OUT
DATA$IN$RDY EQU      0
;Bit for data available from ZFDC board
DATA$OUT$RDY EQU      1
;Bit for data can be sent to ZFDC board

;Commands used in this module for the ZFDC Board:-
CMD$SET$TRACK EQU      7H
;This will set head request to a specified track
CMD$SET$SIDE EQU      8H
;This will set side request to a specified side
CMD$SET$SECTOR EQU      9H
;This will set sector request to a specified sector
CMD$SEEK$TRACK EQU      0EH
;Seek to track to (IY+DRIVE$TRACK) with the track verify bit set on CURRENT
drive/format
CMD$READ$SECTOR EQU      10H
;Read data from the CURRENT sector (on current track,side,drive).
CMD$HANDSHAKE EQU      21H
;Handshake command only sent during board initialization/testing
CMD$SET$FORMAT EQU      4H
;This will select a specified drive and assign a disk format table to that drive
CMD$SET$DRIVE EQU      5H
;This will select a specified drive (0,1,2,3)

NO$ERRORS$FLAG EQU      00H
;No Errors flag for previous cmd, sent back to S-100 BIOS
TIMEOUT$ERROR EQU      3DH
;Error flag to signify the previous command timed out

STD8IBM EQU      1
;IBM 8" SDSS Disk

; INCLUDE CP/M 3.0 DISK DEFINITION MACROS:
MACLIB CPM3
MACLIB Z80

;      CODE BEGINS HERE:

JMP      BOOT
;INITIAL ENTRY ON COLD START
JMP      WBOOT
;REENTRY ON PROGRAM EXIT, WARM START
JMP      CONST
;RETURN CONSOLE INPUT STATUS
JMP      CONIN
;RETURN CONSOLE INPUT CHARACTER
JMP      CONOUT
;SEND CONSOLE OUTPUT CHARACTER
JMP      LIST
;SEND LIST OUTPUT CHARACTER
JMP      AUXOUT
;SEND AUXILLIARY OUTPUT CHARACTER
JMP      AUXIN
;RETURN AUXILLIARY INPUT CHARACTER
JMP      HOME
;SET DISKS TO LOGICAL HOME
JMP      SELDSK
;SELECT DISK DRIVE, RETURN DISK PARAMETER INFO
JMP      SETTRK
;SET DISK TRACK
JMP      SETSEC
;SET DISK SECTOR
JMP      SETDMA
;SET DISK I/O MEMORY ADDRESS
JMP      READ
;----- READ PHYSICAL BLOCK(S)
JMP      WRITEA
;WRITE PHYSICAL BLOCK(S)
JMP      LISTST
;RETURN LIST DEVICE STATUS
JMP      SECTRN
;TRANSLATE LOGICAL TO PHYSICAL SECTOR
JMP      CONOST
;RETURN CONSOLE OUTPUT STATUS

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JMP    AUXIST          ;RETURN AUXILLIARY INPUT STATUS
JMP    AUXOST          ;RETURN AUXILLIARY OUTPUT STATUS
JMP    DEVTBL          ;RETURN ADDRESS OF DEVICE DEFINITION TABLE
JMP    ?CINIT          ;CHANGE BAUD RATE OF DEVICE
JMP    GETDRV          ;RETURN ADDRESS OF DISK DRIVE TABLE
JMP    MULTIO          ;SET MULTIPLE RECORD COUNT FOR DISK I/O
JMP    FLUSH           ;FLUSH BIOS MAINTAINED DISK CACHING
JMP    ?MOVE           ;BLOCK MOVE MEMORY TO MEMORY
JMP    ?TIME           ;SIGNAL TIME AND DATE OPERATION
JMP    BNKSEL          ;SEL BANK FOR CODE EXECUTION AND DEFAULT DMA
JMP    SETBNK          ;SELECT DIFFERENT BANK FOR DISK I/O DMA OPS.
JMP    ?XMOVE          ;SET SOURCE AND DEST. BANKS FOR ONE OPERATION
JMP    0                ;RESERVED FOR FUTURE EXPANSION
JMP    0                ;    DITTO
JMP    0                ;    DITTO

CONST:  RET              ; ROUTINE HAS NO FUNCTION IN LOADER BIOS:

LISTST: RET              ; ROUTINE HAS NO FUNCTION IN LOADER BIOS:

AUXIST: RET              ; ROUTINE HAS NO FUNCTION IN LOADER BIOS:

AUXOST: RET              ; ROUTINE HAS NO FUNCTION IN LOADER BIOS:

FLUSH:  XRA    A          ; ROUTINE HAS NO FUNCTION IN LOADER BIOS:
        RET              ; RETURN A FALSE STATUS

LIST:   RET              ; ROUTINE HAS NO FUNCTION IN LOADER BIOS:

AUXOUT: RET              ; ROUTINE HAS NO FUNCTION IN LOADER BIOS:

DEVTBL: RET              ; ROUTINE HAS NO FUNCTION IN LOADER BIOS:

?CINIT: RET              ; ROUTINE HAS NO FUNCTION IN LOADER BIOS:

MULTIO: RET              ; ROUTINE HAS NO FUNCTION IN LOADER BIOS:

?TIME:  RET              ; ROUTINE HAS NO FUNCTION IN LOADER BIOS:

BNKSEL: RET              ; ROUTINE HAS NO FUNCTION IN LOADER BIOS:

SETBNK: RET              ; ROUTINE HAS NO FUNCTION IN LOADER BIOS:

?XMOVE: RET              ; ROUTINE HAS NO FUNCTION IN LOADER BIOS:

CONIN:  MVI    A,'Z'-40H  ; ROUTINE HAS NO FUNCTION IN LOADER BIOS:
        RET

AUXIN:  MVI    A,'Z'-40H  ; ROUTINE HAS NO FUNCTION IN LOADER BIOS:
        RET

CONOUT: CALL  CONOST      ; ROUTINE OUTPUTS A CHARACTER IN [C] TO THE CONSOLE:
        JRZ  CONOUT
        MOV  A,C
        CPI  0            ; SD BOARD DOES NOT LIKE NULLS
        RZ
        OUT  CRTOUT
        RET

CONOST: IN    CRTSTAT     ; RETURN CONSOLE OUTPUT STATUS:
        ANI  04H
        RZ                ;0 IF NOT READY
        XRA  A
        DCR  A
        RET

?MOVE:  XCHG
        LDIR
        XCHG
        RET

SELDSK: LXI   H,DPH0      ; RETURN DPH ADDRESS FOR DRIVE A:
        RET

HOME:   LXI   B,0         ; HOME SELECTED DRIVE -- TREAT AS SETTRK(0):

SETTRK: SBCD  @TRK        ; ROUTINE SETS TRACK TO ACCESS ON NEXT READ
        RET

SETSEC: SBCD  @SECT       ; ROUTINE SETS SECTOR TO ACCESS ON NEXT READ
        RET

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SETDMA: SBCD   @DMA           ; ROUTINE SETS DISK MEMORY ADDRESS FOR READ
      RET
;Arrive here with [BC] = Sec #, [DE] Translation table address.
SECTRN: XCHG   ;Swap [DE] (Translation table address) with [HL] (Sec#), ([HL] now has address)
      DAD     B
      MOV     L,M
      MVI     H,0           ;Return with actual sector # in [HL]
      RET

GETDRV: LXI    H,@DTBL      ; RETURN ADDRESS OF DISK DRIVE TABLE:
      RET

FINITA: RET              ; ROUTINE HAS NO FUNCTION IN LOADER BIOS:

FLOGA:  RET              ; DOES NOT SEEM TO BE USED IN LOADER BIOS

FWRITEA:XRA    A           ; RETURN GOOD RESULT CODE
      RET

WBOOT:  RET              ; WARM BOOT IS NOT USED IN LOADER BIOS

; ; ; ; BOOT
; ROUTINE DOES COLD BOOT INITIALIZATION
; (Used here to setup RAM banks and remove EPROM)

BOOT:    ;IF BANKED, we need to setup memory mapping

      LDA    BANK$FLAG     ;(RAM location 46H), Z if a non-banked CPMLDR file is to be run
      ORA    A             ;NZ for a banked CPMLDR (the CPMLDR does not use this byte)
      JZ     RESET$ZFDC

;Note cannot seem to get CONOUT calls to work at this point
;seem things/stack? are not yet valid with CPM.
;=====

; LETS RELOCATE OUR MEMORY IMAGE UP TO THE 10000H-17FFFH MEMORY
; REGION FOR EXECUTION -- CP/M 3.0 BANK 0 WILL BE THAT EXTENDED
; ADDRESS REGION AND THE TPA WILL BE PART OF THE NORMAL LOWER 64K

MVI     A,11H             ;<--- BIT 0 IS TO REMOVE THE EPROM AT 0F000H
OUT     MPURR1            ;THIS RELOCATES THE UPPER WINDOW TO 10000H-13FFFH
LXI     B,2000H           ;WE WILL MOVE 8K BYTES
LXI     H,0               ;STARTING FROM 00000H
LXI     D,4000H           ; UP TO 10000H
LDIR                    ;Z-80 BLOCK MOVE
MVI     A,11H
OUT     MPURR0            ;SWITCH OURSELVES IN TO THAT WINDOW.
;The CPMLOADER is now actually at 10100H upwards.
ADI     4                 ;AND MAKE THE UPPER WINDOW CONTIGUOUS SO WE HAVE 16K STARTING
OUT     MPURR1            ;AT 10000H in RAM (i.e 10000H-17FFFH).
;=====

RESET$ZFDC: ;Reset or Initilize the ZFDC Board hardware, just in case!
      OUT    RESET$ZFDC$PORT ;Do a hardware reset. Does not matter what is in [A]

MVI     A,STATUS$DELAY    ;~0.5 second at 10 MHz
LXI     B,0               ;Delay to allow board to setup hardware
WAIT$D: DCR     B
      JNZ    WAIT$D        ;Delay for ~0.5 seconds
      DCR     B            ;Reset B to 0FFH
      DCR     C
      JNZ    WAIT$D
      DCR     A
      JRNZ   WAIT$D

IN      S100$DATA$B       ;Check the board is there
CPI     CMD$HANDSHAKE     ;Make sure we get HANDSHAKE byte back
JNZ     BAD$ZFDC         ;If not there, just abort

MVI     A,CMD$HANDSHAKE   ;Send another byte just to be sure.
OUT     S100$DATA$B       ;This clears up ints on ZFDC board
CALL    WAIT$FOR$SACK     ;Wait to make sure all is well.
ORA     A
JNZ     BAD$ZFDC         ;and abort

MVI     C,CMD$SET$FORMAT  ;Send Set Disk Format to Drive CMD
CALL    S100OUT
MVI     C,0               ;Floppy Drive 0, (ZFDC Board expects a 0H, 1H, 2H or 3H)
CALL    S100OUT
MVI     C,STD8IBM        ;ZFDC Board expects a Disk Format Table Number (0,1,2...13H)
CALL    S100OUT

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CALL    WAIT$FOR$ACK      ;Return Z (and NO$ERRORS$FLAG in [A]), or NZ with error # in [A]
XRA     A
LXI     H,SET$FORMAT$ERROR
JNZ     ZFDC$ERROR      ;If not there, just abort

LXI     H,NBYTES         ;128 bytes always, Size of a sector on this disk format
SHLD   @SECTOR$BYTE$COUNT ;Bytes/sector for this disk format

MVI     C,CMD$SET$DRIVE   ;Send a "Set Drive CMD" to ZFDC board
CALL    S100OUT
MOV     C,0              ;Floppy Drive #, (ZFDC Board expects a 0H, 1H, 2H or 3H)
CALL    S100OUT
CALL    WAIT$FOR$ACK      ;Return Z (and NO$ERRORS$FLAG in [A]), or NZ with error # in [A]
LXI     H,SET$DRIVE$ERROR
JNZ     ZFDC$ERROR      ;If not there, just abort
XRA     A                ;Return Z if no error
RET

BAD$ZFDC:
LXI     H,INIT$ERROR
CALL    SPECIAL$PMSG      ;Note we cannot use the normal @PMSG BIOS call. It appears not to be valid yet
HLT     ;Cannot recover easily, banks may be screwed up, just HALT

;      READ A SECTOR      ;READ A SECTOR

READ:   SSPD   OLDSTACK    ;See bottom of this module
LXI     SP,NEWSTACK
CALL    RDSC             ;No need for retrys,reseeks etc. The ZFDC board will do this
LSPD   OLDSTACK        ;VIP!
RET

RDSC:   MVI     C,CMD$SET$TRACK      ;Set Track
CALL    S100OUT
LDA     @TRK
MOV     C,A
CALL    S100OUT          ;Send Selected track HEX number
CALL    WAIT$FOR$ACK      ;Return Z (and NO$ERRORS$FLAG in [A]), or NZ with error # in [A]
JNZ     READ$ERROR

MVI     C,CMD$SET$SECTOR    ;Sector # to side A (or for DS disks also side B)
CALL    S100OUT
LDA     @SECT             ;SKEW6: SKEW 26,6,0<----
INR     A                 ;Disk sectors 1...MAXSEC
MOV     C,A
CALL    S100OUT          ;Send Selected sector HEX number
CALL    WAIT$FOR$ACK      ;Return Z (and NO$ERRORS$FLAG in [A]), or NZ with error # in [A]
JNZ     READ$ERROR

MVI     C,CMD$SEEK$TRACK    ;Later can let board do this
CALL    S100OUT
CALL    WAIT$FOR$ACK      ;Return Z (and NO$ERRORS$FLAG in [A]), or NZ with error # in [A]
JNZ     READ$ERROR

MVI     C,CMD$READ$SECTOR   ;Routine assumes required Drive Table,Drive,Side,Track, and sector are already
sent to board
CALL    S100OUT           ;(Note [HL]-> Sector DMA address)
CALL    WAIT$FOR$ACK      ;Wait for NO$ERRORS$FLAG to come back
JNZ     READ$ERROR

LHLD   @DMA              ;Get DMA address
LDED   @SECTOR$BYTE$COUNT ;Bytes/sector for this disk format (128,256,512 or 1024)

RD$SEC: MVI     B,0FFH      ;Put in a timeout count (Loop for status read at most 256 times)
RD$SEC1:DCR     B
JNZ     RD$SEC2
MVI     A,TIMEOUT$ERROR    ;Send Timeout error
JMP     READ$ERROR        ;Note JMP back to DSEG bank!

RD$SEC2:IN     S100$STATUS$B ;Note: we cannot use S100IN here since we are no longer in the DSEG bank
BIT     DIRECTION$BIT,A    ;Check if ZFDC has any data for S-100 system
JZ      RD$SEC1           ;Is ZFDC in input mode, if not wait.
BIT     DATA$IN$RDY,A     ;If low then ZFDC board is still in input mode, wait
JZ      RD$SEC1           ;Is there a character available

IN     S100$DATA$A        ;Input byte in [A] from ZFDC port
MOV     M,A              ;Store it at [@DMA]
INX     H                ;[HL++] for [DE--] bytes in sector
DCX     D

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MOV     A,E
ORA     D
JNZ     RD$SEC           ;Next Byte, reset timeout count
                        ;Else fall through to CHECK$RD

CHECK$RD:
CALL    WAIT$FOR$ACK     ;Return Z (and NO$ERRORS$FLAG in [A]), or NZ with error # in [A]
JRNZ    READ$ERROR
RET

READ$ERROR:
LXI     H,SEC$ZFDC$ERROR

ZFDC$ERROR:
MOV     A,M
INX     H
ORA     A
JZ      ERROR$DONE
MOV     C,A
CALL    CONOUT
JP      ZFDC$ERROR

ERROR$DONE:
XRA     A
DCR     A           ;RETURN NZ TO INDICATE AN ERROR
RET

;===== SUPPORT ROUTINES FOR HARDWARE =====
;
S100STAT:IN  S100$STATUS$B           ;Check if ZFDC has any data for S-100 system
             BIT  DATA$IN$RDY,A     ;Anything there ?
             RZ      ;Return 0 if nothing
             XRA     A
             DCR     A           ;Return NZ, & 0FFH in A if something there
             RET

S100IN:
IN       S100$STATUS$B           ;Check if ZFDC has any data for S-100 system
BIT     DIRECTION$BIT,A         ;Is ZFDC in input mode, if not wait
JZ      S100IN                 ;If low then ZFDC board is still in input mode, wait
BIT     DATA$IN$RDY,A
JZ      S100IN
IN      S100$DATA$A           ;return with character in A
RET

;
S100OUT:
IN       S100$STATUS$B           ;Send data to ZFDC output (arrive with character to be sent in C)
BIT     DIRECTION$BIT,A         ;Is ZFDC in output mode, if not wait
JNZ     S100OUT
BIT     DATA$OUT$RDY,A         ;Has previous (if any) character been read.
JZ      S100OUT                 ;Z if not yet ready
MOV     A,C
OUT     S100$DATA$B
RET

WAIT$FOR$ACK:
PUSH    B
PUSH    D
LXI     B,0
MVI     E,STATUS$DELAY         ;Timeout, (about 2 seconds)

WAIT$1: IN  S100$STATUS$B           ;Check if ZFDC has any data for S-100 system
          BIT  DIRECTION$BIT,A     ;Is ZFDC in input mode
          JZ   WAIT$2             ;if low then ZFDC is still in input mode
          CALL S100STAT           ;Wait until ZFDC Board sends something
          JZ   WAIT$2
          CALL S100IN            ;Get returned Error # (Note this releases the SEND$DATA routine on the ZFDC
board)
          CPI  NO$ERRORS$FLAG     ;Was SEND$OK/NO$ERRORS$FLAG sent back from ZFDC Board
          POP  DE                 ;Balance up stack
          POP  BC
          RET                     ;Return NZ if problem, Z if no problem

WAIT$2: DCR  B
          JNZ WAIT$1             ;Try for ~2 seconds
          DCR B                 ;Reset B to 0FFH
          DCR C
          JNZ WAIT$1
          DCR B                 ;Reset B to 0FFH
          DCR C
          DCR E
          JNZ WAIT$1
          XRA  A
          DCR A
          POP  D                 ;Balance up stack
          POP  B

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